

CANDID RÜTTER

sound artist and multimedia composer

Email me@candidruetter.net ↗

Website candidruetter.net ↗

// ABOUT

Sound designer, composer and creative technologist with ten years of experience in music production, audio engineering, media production (theater, museum, installation, etc.) and artistic direction. I combine artistic composition with strong technical skills: spatial and binaural audio, generative sound systems, interactive media installations, music production, mixing and show control for live performance. I have worked in theaters such as Konzerttheater St. Gallen or Kampnagel Hamburg, sound design studios such as idee und klang and audiobreeze, and artists such as Alexander Schubert, and have taught audio engineering at a vocational school.

// EDUCATION

2023 – 2026	Master of Arts in Multimedia Composition Hochschule für Musik und Theater Hamburg (HFMT) · 120 ECTS
2018 – 2021	Bachelor of Arts in Sound Arts Bern University of Applied Sciences, Hochschule der Künste Bern (HKB) · 180 ECTS
2015 – 2018	Bachelor of Science in Psychology University of Bern · major psychology (120 ECTS), minor philosophy (60 ECTS)
2008 – 2014	Matura (academic upper secondary school) Kantonsschule Sursee · focus on music

// EMPLOYMENT

2023 - today	Self-Employed Freelancer
2022 - 2023	Teacher — BBZ Biel – teaching audio engineering and podcast production
2021	Trainee — idee und klang audio design gmbh – sound design for museums, advertising, films and multimedia installations – technical planning of audio installations – programming of media installations
2018 – 2021	Salesman — Drinks of the World – customer advice – sensory training for different drinks – daily duties in a shop
2016 – 2020	Interviewer and field researcher — LINK Institut – field research and standardised cognitive tests with older people – quality control inspections in asylum centres – recruiting people for customer surveys

// WORK AS A FREELANCER

2025	Claude Lanzmann. The Recordings 3D sound diffusion for tracked headphone system · idee und klang
2025	Zayed National Museum sound design · idee und klang
2025	terminal infinity (Alexander Schubert) ↗ video design, berliner Philharmoniker, Radialsystem Berlin
2025	knäuled ↗ sounddesign, interactiv media design, Neubad Luzern
2024	Audiobreeze software programming · Audiobreeze
2023	Sprachenland 3D sound diffusion for tracked headphone system · idee und klang
2022	HKB Visuelle Kommunikation sound design · HKB Hochschule der Künste Bern
2022	asterism (Alexander Schubert) ↗ sound diffusion
2021	Schwarm / Fluid sound design, interactive media design · idee und klang
2021	Jeu Continu sounddesign · idee und klang
2021	Ascend software programming · idee und klang

// WORK AS AN ARTISTIC DIRECTOR

2026	a kind machine ↗ multimedia object theater, Lichthoftheater Hamburg
2026	the meadow ↗ music theater, Forum HFMT Hamburg
2026	flux ↗ radio play, ZKM Next Generation Festival Karlsruhe
2025	folds of silk ↗ instrumental composition, Resonanzraum Hamburg
2025	full circle ↗ multimedia composition, HFMT Hamburg
2024	holy water ↗ multimedia composition, We Present Festival Lichthof Hamburg
2024	climate sounds ↗ sonification and sound installation, Universität Bern
2024	a continuous state of flux ↗ video, HFMT Hamburg
2024	delulu is the solulu ↗ multiscreen video installation, HFMT Hamburg
2022	escapism ↗ light composition, Backslash Festival Zürich

// MUSIC FOR THEATER, DANCE AND PERFORMANCE

2026	Nach Troja ↗ Theaterleute Küssnacht
2026	Engel der Vernichtung ↗ Theater Chur
2025	PostHarām ↗ HFMT Wiesendamm Hamburg
2025	hard_break <3 ↗ Kampnagel Hamburg
2025	make me happy ↗ ZHDK Zürich
2024	mother octopus ↗ Sprechwerk Hamburg
2024	ULTRABLAU ↗ Zentralwäscherei Hamburg, TD Berlin
2024	i want to be ocean ↗ ZHDK Zürich
2023	GOTT ↗ Konzertheater St. Gallen
2022	und jetzt: die welt ↗ Konzertheater St. Gallen
2018	kassandra ↗ Gaskessel Bern

// ONGOING PROJECTS & COLLABORATIONS

2021 - today	PRIX GARANTI ↗ band and art collective, producer · linktr.ee/prixgaranti ↗
2021 - today	CRTTR ↗ label for experimental club music and visual art, curator · linktr.ee/CRTTR ↗

// RESIDENCIES & AWARDS

2026	WE PRODUCE residency ↗ Lichthoftheater Hamburg
2022	MFB Award — album of the year with prix garanti
2022	Award for the best binaural field recording Akustiker:innenverein Schweiz
2016	Sprungfeder Music Award Lucern with In Limbo

// SKILLS AND EXPERIENCE

- artistic direction, organizing and planning of projects
- audio engineering, mixing, music production
- working with and between different media, basic light design skills
- DAWs and tools: Ableton Live, Max/MSP, Pro Tools, Reaper
- audio plugins: FabFilter, Soundtoys, iZotope and many more
- basic skills in Jitter, Blender, Unreal Engine, Unity
- working in professional studio and recording environments (stereo and multichannel)
- adobe skills, structured work in an office environment
- composition for film and theater
- sound design for advertising, composition on behalf of clients
- basic programming (Python, HTML, CSS)
- advanced AI-assisted workflows, prompt engineering

// LANGUAGES

German	native
English	very good
French	good spoken and written school knowledge